

Current KMSL League Rules – updated May 25, 2022

Disclaimer – the rules listed below is not an exhaustive list of all rules enforced by referees and officials of the Kelowna Men's Soccer League. The KMSL follows rules and guidelines set out by the governing bodies of the sport (FIFA, CSA and the BCSA). Where conflicting rules or interpretations exist between the governing bodies and the KMSL League rules, the KMSL League rules supersede those of the governing bodies.

Communication Funneling

- Communication between the teams and the league must be done through the designated team contacts only, via e-mail to their divisional rep. See website "About Us" for contact links.
- Questions regarding the following topics must only be sent by your designated team manager through your divisional rep. See website for list of current divisional reps.
 - Website / Team & Online Roster Registration – Webmaster – kmslweb@gmail.com
 - Player registration - Registrar- cpbig@telus.net
 - Player Disciplinary– Game Scheduling – kmsladmin@hotmail.com
 - Match Cancellation / Rescheduling – Administrator – kmsladmin@hotmail.com

Rosters & Players

- Roster size is limited to 25 players. Maximum number of players dressed per game is 18 (45+ is unlimited).
- A player can only be registered with 1 KMSL Open Division team (Div. 1,2, 3) and / or 1- 35+ division team, and / or 1 - 45+ division team.
- Player releases or transfers require 48 hours notice for processing by the league player registration staff.
- Minimum age of players is 16 years of age for all Open divisions. For age specific divisions, a player must be of minimum age or turning of minimum age by Dec. 31 of the current league year.
- All Players must be registered in the league and be in good standing to be eligible to play.
- All team game sheets must be printed from the KMSL website and be available for game officials prior to the start of the game. Website generated roster forms ensure all players are registered in the league and covered by the league's insurance. Hand written additions to the roster form are not allowed as this does not ensure the player is registered in the league.
- If a player is listed on the team roster and is identified by the game official as being present at game time, the player is assumed to have played in the game
- Teams are required to have a game ball, corner flags, net, team roster and matching uniforms.
- Players must play a minimum of 33% of league games (rounded up) with the team they are registered with to qualify as a player for playoffs.

Call-ups

- Call-up players can only play "up" one division.
- Teams can call-up a maximum of 3 players per game.
- A Div. 3 registered player, who has played as a call-up in Div. 2 for 50% or more league games (rounded up) for one team, is eligible to play in the Div. 2 playoffs for the team he played as a call-up for.
- Underage players that are called-up to play must submit the completed guardian approved permit form to the league, via e-mail, prior to the game.

Player Identification;

- All players are required to present to the game official prior to the game, if requested by the official, ID either as a player card produced from the KMSL web site, a photo image from the web site on an electronic device or Government issued ID. No ID = No play.

Match Cancellations

- Due to Environmental Conditions
 - Rain / lightning match cancellations are the decision of the game official, at game time, at the match location.
 - Poor Air Quality
 - Matches will be canceled 2 hours prior to game time should the air quality index (AQI) is 7 or higher. Teams will be e-mailed if games are canceled only.
- By Team
 - Teams must notify the league a minimum of 2 business days before the scheduled day of the game or will be subject to the league forfeit fine (Field + Officials cost = \$200 for 2022). This fine will be applied to the team performance bond.
 - The non-cancelling team has the option of agreeing to a rescheduling, or taking the win (3-0).

Match Rescheduling

- A team can submit a request to reschedule **only** if they are unable to field the minimum number of players required to start a match (7), and would have to forfeit the match anyways.
- The cancelling team must submit the request for rescheduling to the league via e-mail (see Match Cancellations – By Team). The league will then contact the non-cancelling team to inform them of their options.
- Submitting a match rescheduling request to the league immediately cancels the originally scheduled match (see Match Cancellations – By Team)
- If the non-cancelling team agrees to the reschedule request, the teams have 2 weeks to decide on a date and time to play the match. Failure to agree will result in the league assigning a game date and time.

Disciplinary - Player & Game Appeals

- The KMSL follows the current BCSA Disciplinary Sanction policy when applying disciplinary action. This policy can be viewed at www.bcsoccer.net
- Appeals
 - Only the length of suspension can be appealed. Red cards cannot be appealed. As per BCSA guidelines, suspensions of 3 games or less cannot be appealed.
 - All red cards carry a minimum of 1 game suspension.
 - The appealing player has 48 hours following the e-mail suspension notification sent to his / her team to file a disciplinary appeal. This submission must be by e-mail and must include:
 - Completed disciplinary appeal form (available on the website)
 - E-transfer to league of the \$100 appeal fee (to kmsladmin@hotmail.com)
 - If appeal is successful, resulting in a decrease in suspension length, the appeal fee is refunded. If the appeal is unsuccessful, there is no refund of the appeal fee.
- Suspensions are applied to the team the player is registered with in determining suspension start and end dates.
- 35+ / 45+ and Open division suspensions are all separate and are not applied over multiple divisions, unless they are major suspensions of 6 months or longer.
- Players who accumulate 3 yellow cards during the regular season will be suspended for one game.
- Players who accumulate 2 yellow cards during the playoffs will be suspended for one game.
- Suspensions can carry over to the following season
- Game appeals follow the same appeal guidelines, fee and form.

Performance Bond & Fines:

- All teams are required to post a pre-season performance bond of \$400 from which all team and player fines will be deducted throughout the season. A refund of the balance of the performance bond can be requested at the end of the season or it can be rolled over to the following season. Teams must maintain a minimum balance of at least \$100 in the team performance bond at all times throughout the season. If the balance drops below \$100, team's will be required to top-up the performance bond back to the \$400 level prior to the next league game, or risk forfeiture of the next scheduled game (and applicable forfeit sanctions).
 - Fine Amounts:
 - Player Red Card - \$25
 - League Applied Suspension (ie. Illegal / Unregistered Player) - \$25 + Forfeited Game Fine.
 - No website generated game sheet - \$25
 - Forfeited Game - \$200
 - 5th Team Dissent Card - \$50
 - 6th Team Dissent Card - \$75, 7th Team Dissent Card - \$100 etc.

League Standings Point System

- Teams are awarded 3 points for a win and 1 point for a tie.
- A forfeited game score is recorded as 3-0 _____

Playoff Format

- Playoff formats for each division is determined by the KMSL board prior to the start of the league and is subject to change due to team withdrawals, league size, and other unforeseen circumstances.

Other:

- Washrooms are located at all field locations. Public urination by players where a washroom is present is may result in expulsion from the current game if witnessed by the game official.
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